

Timeline and Guidelines

UAP Inter University Collaborative Programming Contest 1.0



Department of Computer Science and Engineering
University of Asia Pacific



Organized By: Programming Contest Club

1. Timeline

1. Teams will register through the given form for UAP Inter University Collaborative Programming Contest 1.0.
2. The onsite contest will take place on the designated date, time, and place.
3. Prize giving ceremony will be conducted on the same day.

2. Schedule

Event	Start Date *	End Date *
Online Team Registration	January 20, 2024	January 24, 2024
Team Notebook Submission	January 24, 2024	January 25, 2024
Onsite Contest (Junior)	January 27, 2024	
Onsite Contest (Senior)	January 28, 2024	
Onsite Events		
Event	Time *	
Token Collection, T-shirt and Breakfast	9.00 a.m.	
Contest Start	10.00 a.m.	
Refreshment	11.30 a.m.	
Launch	1.10 p.m.	
Contest End	3.00 p.m.	
Prize Giving Ceremony Start (January 28, 2024)	3.30 p.m.	

* A matter of change due to unforeseen issues.

3. Conditions for Participation

Must be a current student of UAP, AUST, BUBT, UITS, UIU, IUBAT, SMUCT, GU, EWU, BracU, NSU, AIUB, and DIU.

- Total Teams (Senior): UAP-20, Others-40
- Total Teams (Junior): UAP-30, Others-40

4. Rules

4.1. Critical Rules

- Cheating incidents by an individual will lead to disqualification of the whole team.
- Corresponding individuals will not receive anything from this contest.

4.2. Format

- The contest duration will be **5 hours**.
- It will be held on extended ICPC rules.
- The penalty for each incorrect submission until the submission with a full solution is 10 minutes.
- Single PC for each team.
- The rank list will be frozen after 1 hour but teams will be given a static rank list (without information about individual problems) at the end of 5 hours.

4.3. Instructions to be Followed During Contest

- Login the online judge with provided credentials in the token in only one PC.
- A team member is allowed to communicate with his/her teammates only. Any other person is not allowed to communicate with any of the team members during the contest.
- Proctors can ask any contestant to show his/her screen at any moment. Each contestant is obliged to follow that command.
- Contestants are NOT ALLOWED to use any sites other than online-judge during the contest.
- Contestants are allowed to use the calculator on their computers.
- Contestants are allowed to use any IDE/Editor/Terminal to facilitate coding.
- Contestants are NOT allowed to use any other electronic devices other than PC.

5. Jeopardy Policy

Keeping the **worst possible scenario** in mind, if the onsite contest cannot take place due to any severe unavoidable reason, depending upon the scenario, the hosts shall do **any or some** of the following –

- Refund fully.
- Send the kits to contestants.
- Arrange the contest online.
- Of course, the hosts hope (and pray) that this policy shall never be used.

6. Online Registration

The teams shall register through this Page: <https://pcc.uap-bd.edu>

6.1. Required Information

The following information will be needed to fill out the above-mentioned form –

- Team Name.
- bKash Transaction ID.
- All Team Members' Name, Registration ID, Gender, Email Address, Contact Number, T-Shirt Size.

7. Payment

UAP Students:

- The registration fee per senior team is **1200 BDT**, which shall be paid via bKash.
- The registration fee per junior team is **800 BDT**, which shall be paid via bKash.

Other University Students:

- The registration fee per senior team is **2000 BDT**, which shall be paid via bKash.
- The registration fee per junior team is **1500 BDT**, which shall be paid via bKash.

8. Team Notebook

Teams can bring a printed *Team Reference Document*. This document may contain up to 25 pages of reference materials, single-sided, letter or A4 size. Each page must be numbered in the upper right-hand corner and team name printed in the upper left-hand corner. It may include hand-written comments and corrections on the fronts of pages only. The backside of each page must be completely empty. Nothing else will be allowed.

Apart from the hand-written comments and corrections, the document brought must be the identical printed version of the submitted PDF earlier.

The teams may be helped by sample notebook

<https://github.com/pin3da/Programming-contest/blob/master/codes/notebook.pdf>

9. Contact

For any issues or queries, please email to: pcc.cse@uap-bd.edu

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